

Fabiana Ciatti

3D Animator * Previs Artist

Mobile

E-mail

Portfolio Online

Linkedin site

IMDB

Date of birth

Nationality

+ 44 (0) 74 81 19 01 65

info@nyc-arts.it - ciatti.fabiana@gmail.com

<https://vimeo.com/803049073>

<http://www.linkedin.com/in/fabianaciatti>

<https://www.imdb.com/name/nm3457832/>

1st August 1980

Italian

Career Summary

- Dates April 2025 - Present
- Name of employer **ShowDog Studio**
<https://showdogstudio.com/>
(London - UK) - Remote
3D Senior Character Animator
- Working on "Baby on Board"
- Occupation
- Dates March 2024 - July 2024
- Name of employer **VAST VFX**
<https://vast.pictures/>
(London - UK) - Remote
3D Senior Creature Animator
- Worked on "Woodwalkers"
- Occupation
- Dates February 2023 - August 2023
- Name of employer **Agora VFX**
<https://agora.studio/>
(London - UK) - Remote
Previs/Postvis Artist
- Worked on "Knuckles"
- Occupation
- Dates March 2022 - January 2023
- Name of employer **MPC VFX**
<https://www.mpcvfx.com/>
(Montréal - CA)
3D Senior Animator
- Worked on "Ant-Man and the Wasp: Quantumania"
- Worked on "Transformers - Rise of the Beasts"
- Worked on "House of the Dragon" - S01
- Occupation
- Dates August 2019 - September 2021
- Name of employer **Rainbow CGI**
<https://www.rbw-cgi.it/it/>
(London - UK) - Remote
3D Senior Character Animator & Layout Artist for Disney Tv Series "Puppy Dog Pals" (S3,S4,S5)
- Occupation
- Dates April 2021 - July 2021
- Name of employer **Agora VFX**
<https://agora.studio/>
(London - UK) - Remote
- Previs Artist & Character Animator @ [L'Atelier Animation](#) for "The Football Soccer Movie" (APR-JUN)
- Animator @ [Rodeo FX](#) on "Foundation" - S01 (JUN-JUL)
- Occupation
- Dates October 2020 - April 2021
- Name of employer **Direct2Brain**
www.d2b.it
(London - UK) - Remote
3D Senior Character Animator & Layout Artist for "Rio Mare - La bambina e l'oceano"
- Occupation
- Dates May 2020 - June 2020
- Name of employer **Spov Ltd**
<http://www.spov.tv>
(London - UK)
Character Animator for "Crash Bandicoot - On The Run" Game Trailer
- Occupation
- Dates July 2019 - August 2019
- Name of employer **Proof Inc.**
<http://www.proof-inc.com/>
(London - UK)
Previs Animator on "Tom and Jerry" - Directed by Tim Story
- Occupation

<ul style="list-style-type: none"> • Dates • Name of employer 	<p>July 2018 – July 2019</p> <p>Gamesys Corporate https://www.gamesyscorporate.com (London - UK) Responsible to create Character Animation, Layout and Rigging for Games Trailer, TV Ad and On site promotion.</p>
<ul style="list-style-type: none"> • Occupation 	
<ul style="list-style-type: none"> • Dates • Name of employer 	<p>September 2017 – April 2018</p> <p>Proof Inc. http://www.proof-inc.com/ (London - UK) Previs Animator on “Detective Pikachu” - Directed by Rob Letterman Postvis Animator on “Jurassic World: Fallen Kingdom” - Directed by J.A. Bayona Postvis Animator on “Mowgli” - Directed by A. Serkis</p>
<ul style="list-style-type: none"> • Occupation 	
<ul style="list-style-type: none"> • Dates • Name of employer 	<p>May 2017 – August 2017</p> <p>Red Knuckles http://www.redknuckles.co.uk (London - UK) 3D Animator for “National Geographic” pitch project. 3D Animator for “Manor” Ad.</p>
<ul style="list-style-type: none"> • Occupation 	
<ul style="list-style-type: none"> • Dates • Name of employer 	<p>February 2017 – March 2017</p> <p>Milk VFX http://www.milk-vfx.com (London - UK) 3D Animator for “Baahubali 2 - The Conclusion” - Directed by S.S. Rajamouli</p>
<ul style="list-style-type: none"> • Occupation 	
<ul style="list-style-type: none"> • Dates • Name of employer 	<p>December 2016 – February 2017</p> <p>The Mill http://www.themill.com (London - UK) 3D Animator for “Huawei” Ad 3D Animator for “McVitie's” Ad</p>
<ul style="list-style-type: none"> • Occupation 	
<ul style="list-style-type: none"> • Dates • Name of employer 	<p>September 2016 – October 2016</p> <p>Red Knuckles http://www.redknuckles.co.uk (London - UK) 3D Animator for “The Girl and the Cloud” Three Ad. Directed by Studio AKA</p>
<ul style="list-style-type: none"> • Occupation 	
<ul style="list-style-type: none"> • Dates • Name of employer 	<p>May 2016 – July 2016</p> <p>Spov Ltd http://www.spov.tv (London - UK) 3D Animator for Cinematic Trailer of “TitanFall 2”</p>
<ul style="list-style-type: none"> • Occupation 	
<ul style="list-style-type: none"> • Dates • Name of employer 	<p>11th April 2016 – 29th April 2016</p> <p>Red Knuckles http://www.redknuckles.co.uk (London - UK) 3D Animator for “Domru.ru” Ad. directed by BAT Collective</p>
<ul style="list-style-type: none"> • Occupation 	
<ul style="list-style-type: none"> • Dates • Name of employer 	<p>August 2015 – December 2015</p> <p>Jellyfish Pictures http://jellyfishpictures.co.uk (London - UK) 3D Animator for TV series “Floogals” - S01</p>
<ul style="list-style-type: none"> • Occupation 	
<ul style="list-style-type: none"> • Dates • Name of employer 	<p>January 2015 – June 2015</p> <p>The Third Floor Inc. www.thethirdfloorinc.com (London - UK) Previs Artist on “Beauty and the Beast” (2017, Disney) Directed by Bill Condon</p>
<ul style="list-style-type: none"> • Occupation 	
<ul style="list-style-type: none"> • Dates • Name of employer 	<p>December 2013 – December 2014</p> <p>Caoz Animation www.caoz.com (Reykjavík - Iceland) 3D Animator for TV series “Elias – Rescue Team Adventures”</p>
<ul style="list-style-type: none"> • Occupation 	
<ul style="list-style-type: none"> • Dates • Name of employer 	<p>15th February 2013 – 12th March 2013</p> <p>Bird Box Studio http://birdboxstudio.com/ (London - UK) 3D Animator for “KING” commercial.</p>
<ul style="list-style-type: none"> • Occupation 	
<ul style="list-style-type: none"> • Dates • Name of employer 	<p>June 2012 – November 2012</p> <p>Eurocom Developments Ltd (Derby - UK) Gameplay/Cinematic 3D Animator for “007 Legends” (PS3-XBOX360-WIIU-PC)</p>
<ul style="list-style-type: none"> • Occupation 	

Education and Professional Development

<ul style="list-style-type: none">• Dates• Name of institute• Title of qualification awarded	<p>March 2017 – June 2017</p> <p>The Animation Collaborative https://animationcollaborative.com/ Spring Epic Intensive (4 Speakers. 4 Evenings)</p> <p>- An 'outside-in' approach for acting, animation and character creation in feature films Ludovic Bouancheau - Animation Supervisor (Dreamworks) - Facial Appeal Through Connectivity Aaron McGriff - Animator (Pixar Animation Studios) - Storytelling Through Animation and Character Design Andrew Chesworth - Head of Character Animation / Lead Character Designer (Netflix) - Story Development for Film and Series Everett Downing - Director (Walt Disney Animation Studios)</p>
<ul style="list-style-type: none">• Dates• Name of institute• Title of qualification awarded	<p>March 2017 – June 2017</p> <p>Animation Mentor http://www.animationmentor.com Creature Animation – Fight & Flight</p>
<ul style="list-style-type: none">• Dates• Name of institute• Title of qualification awarded• Principal subjects	<p>May 2012 – December 2014</p> <p>IAanimate.net – Advanced character animation training http://www.ianimate.net Advanced Feature Animation WS3 - Advanced body mechanics and pantomime acting with Luke Randall WS4 - Close up, facial acting and lip sync with Ken Fountain WS5 - Advanced full body acting with Stephen Melagrano WS6 - Sequence Work with Ken Fountain WS7 - Showreel Polish with Ted Ty</p>
<ul style="list-style-type: none">• Dates• Name of institute• Title of qualification awarded• Certifications• Principal subjects	<p>September 2005 – March 2006</p> <p>BigRock – training centre http://www.bigrock.it Master CGI Certification Autodesk Maya Foundation n. 21704 Certification Autodesk Character Rigging & Animation n. 33116 Maya, MEL, Rigging , Photoshop, Photography, Acting, 3D Animation.</p>
<ul style="list-style-type: none">• Dates• Name of institute• Title of qualification awarded• Principal subjects• Classification	<p>March 2002 - January 2003</p> <p>IDI http://www.idi-formazione.it Graphic Designer and Multimedia Illustrator, Photoshop, 3DS Max, Director, Premiere, Html, Javascript. 30/30</p>
<ul style="list-style-type: none">• Dates• Name of institute• Title of qualification awarded	<p>September 1994 – July 1999</p> <p>ITC Einaudi Graduate in Accounting</p>
<p>Mother tongue</p> <p>Other languages</p>	<p>Italian</p> <p>English</p>
<p>Skills 2D & 3D</p>	<p><u>Software</u> 3D: Maya, Unreal Engine 5.5. <u>Skills Animation</u>: Characters & Creatures, Cartoon & Realistic, Hand key & Mocap, Unreal <u>3D Skills</u>: Basic Rigging, Expert in Layout, Previs and Postvis <u>Other SW</u>: Illustrator, Photoshop, AE, Premiere, Lightroom. <u>Platform</u> : Windows, Mac, Linux.</p>

Interests

Travel, photography, anime, videogames, scuba diving, cinema, comics.

Additional Information

Available for flexible work hours, good organisation skills, quick and efficient learner, excellent while working as part of a team. Strong ability to work under pressure and tight deadlines with the ability to work quickly (when required) without sacrificing quality and the fine attention to detail required.

Available for On-site or Remote opportunities

Fabiana Ciatti

Animator

info@nyc-arts.it



13 people have recommended Fabiana

"Fabiana joined us to animate on a 30" spot for DUMRU.ru . The deadline was very tight but Fabiana was able to pull off some incredibly sweet and lively animation, leaving both the client and the entire team very happy with the results. Also, it was quite a pleasure to work with her, always happy and participative. I hope we can get her to work with us again in a very near future."

— **Mario Ucci**, *Partner/Creative Director, Red Knuckles*, managed Fabiana at Red Knuckles

"Fabiana was part of my previs team on a very tough show. I routinely relied on her animation skills to bring our characters to life. She has a particular talent for developing personality through animation, even with simple previs rigs. Her camerawork improved greatly in a very short amount of time, and she is happy to learn new skills and techniques. Furthermore, she knows how to dig in and get a job done with a hard deadline--and we didn't have anything except hard deadlines on this project."

— **Shannon Justison**, *Previs Supervisor, The Third Floor*, managed Fabiana at The Third Floor, Inc.

"Fabiana's professional attitude towards her work on Beauty and the Beast was a great addition to our team. Her intuition for creating solid character performance for previs was great to rely on and her openness to take on notes and revisions meant she was always happy to push her work further. "

— **Gareth Cowen**, *Previs Supervisor, The Third Floor, Inc.*, managed Fabiana at The Third Floor, Inc.

"I had the pleasure of Supervising Fabiana at Caoz... and she was one of the pillars of my team, someone i could count on with difficult sequences within deadline...and her Animation choices always gave me the confidence to challenge her with more...only to be surprised how she rose above it...i would gladly work with her again :)"

— **Chris Dias**, *Lead Animator, CAOZ Ltd.*, managed Fabiana at CAOZ Ltd.

"With her undoubted key-frame skills, excellent attitude and experience in both film and now games, Fabiana would be a tremendous asset to any animation department. I would be very happy to work with her again one day."

— **Phillip Hackney**, managed Fabiana at Eurocom

"During the short period of time I got to work with Fabiana, I found her to be a very hard working and diligent animator. She is very passionate about animation, always looking to improve and add to her animation skills, and has an easy going attitude. Fabiana was a very pleasant person to work with, always welcomed feedback and was extremely professional. I wish Fabiana all the best in the future and am sure she has a bright future in the animation industry."

— **Nathan Dell**, managed Fabiana at Eurocom

"I worked with Fabiana in the Snowflake feature film in Bren Entertainment and working with Fabiana was very nice, her friendly and fun personality makes very easy working with her. She's a very hard worker and very fast when the project need it. Fabiana is a great animator with a lot of talent and passion for her job, she makes a constant effort to improve her skills and knowledges."

— **(Max) Martín Puentes Rivera**, worked directly with Fabiana at Bren Entertainment

"Fabiana is a great Animator, It was a real pleasure to work with her for the feature film "Snowflake - The White Gorilla" She is very talented animator, giving really high quality animations to the film and always getting the deadlines in time, even in the hardest time of the production with a big smile in her face. I hope I can work with her again!"

— **Fernando Falero**, worked directly with Fabiana at Bren Entertainment

"Fabiana is a great person and she is a great animator, she is a hardworking person. i hope work again with she soon."

— **María Virginia Sotelo**, worked directly with Fabiana at Bren Entertainment

"I worked closely with Fabiana on Bren Entertainment, on the animation team. She is a really good animator and can solve any kind of shot with high efficient. I'd recommend her without a doubt and wish her well."

— **Eduardo Oliden Hermida**, worked directly with Fabiana at Bren Entertainment

"Fabiana was in my Workshop 5 Full Body Acting class. She was a excellent student, always eager to learn more and came prepared with great questions. Fabiana takes feedback really well and is easy to work with. She made great progress in my class do to her positive attitude and energy. Her assignments were a lot of fun and every week she addressed the notes to the best of her abilities. It was a pleasure having her in class and I wish her the very best of luck in the future and I can't wait to see more of her work."

— **Stephen Melagrano**, taught Fabiana at IAnimate.net - Advanced character animation training

"I've had the pleasure of being one of Fabiana's instructors at iAnimate for the Facial Animation Workshop. Her attitude was always very positive, her performance choices are always exceptionally entertaining, and

her work, even beyond my classes, has continued to get better and better. She is so easy to work with, takes criticism and correction very well, and produces entertaining animation as a result. It seems any team would be lucky to have such a dedicated animator."

— **Ken Fountain**, taught Fabiana at IAnimate.net - Advanced character animation training

"Fabiana was one of the most proficient and motivated students i've ever had in my courses . She has made me proud about my course."

— **Lorenzo Angeli**, taught Fabiana at Comics school

[Contact Fabiana on LinkedIn](#)